

# WebRTC Extremes

How Vendors Yield This Brave New Technology

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# WebRTC offers real time communication natively from a web browser

WebRTC is a media engine with JavaScript APIs



# Both a browser technology and an open source stack

#### WebRTC 1.0

- The standard specification
- Not yet completed
- Handled by the IETF and W3C

#### webrtc.org

- The open source project
- Holds an implementation of the WebRTC specification
- Can be used by anyone for anything

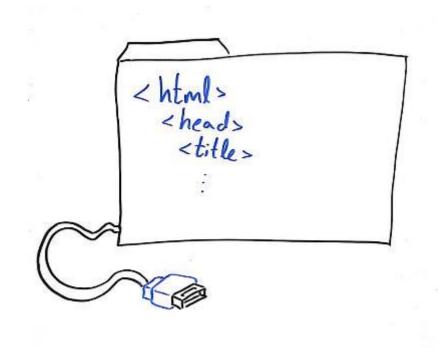
And also **openWebRTC.io** 

WebRTC is both an open source project (=Software Stack) and a standard specification (=Browser Tech)



# Why all the fuss?





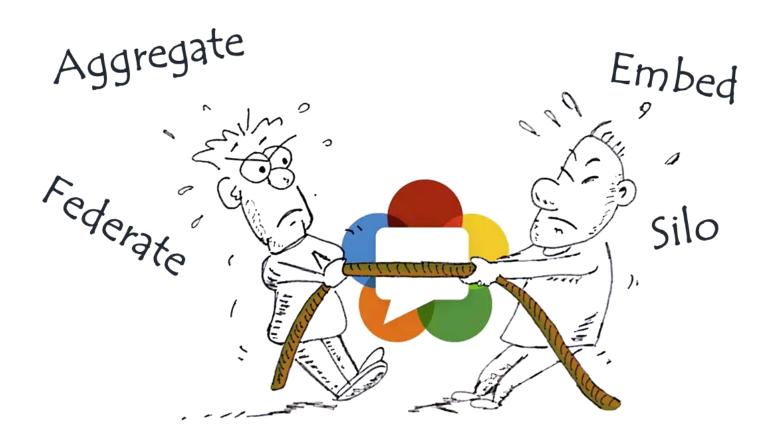


#### Where is it available?



And we almost forgot mobile apps – it is there for quite some time now…







#### **Federate**

All networks/services must interwork with each other seamlessly

Who?

- Connecting to PSTN / Telephony
- Has an existing network, need to use WebRTC as an additional access point
- Those who believe federation is key

Examples









#### Silo

# A service needs to communicate with no one else

Who?

- In-app communications
- Big enough OTT players
- Many verticals

Examples



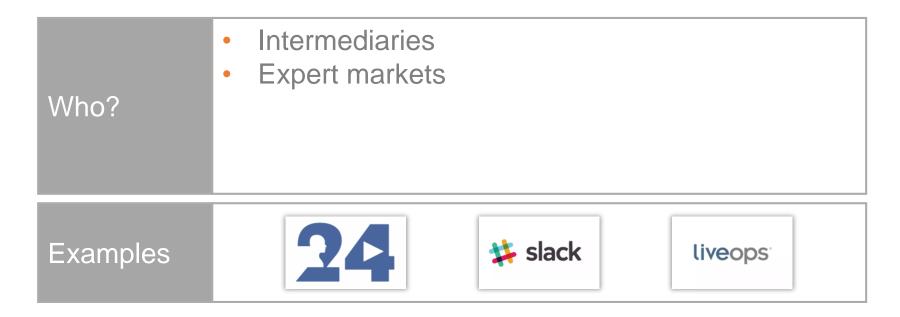






### Aggregate

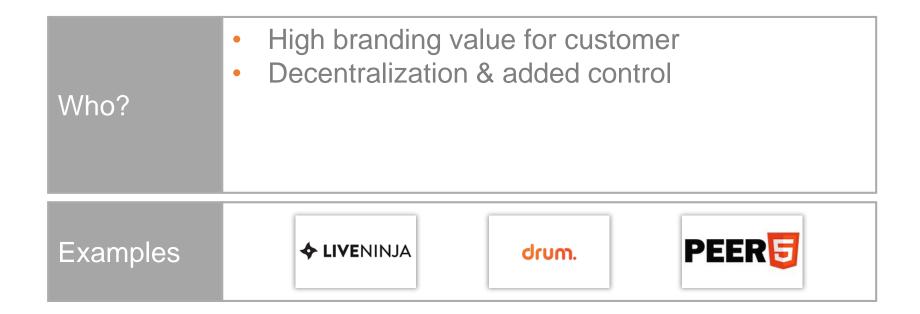
A "meeting point" for multiple users, under a single roof





#### **Embed**

### Widgets embedded in other's service offering







## Thank You!

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